

2023 RETREAT

FACTS & INFORMATION

Building A Stronger Tomorrow



Prize Opportunities

- Door Prize (Wednesday)
- Door Prize (Thursday)
- Door Prize (Friday)
- ECS Raffle Prizes (*more about the raffle below*)

Minute to Win It Team Challenge

This year we will be mixing in Minute to Win It Games throughout Retreat. Each table will be playing as a team and each game the team wins will earn them raffle tickets for the raffle drawing at the end of Retreat. (*Must be present to win*)

Reach Entries

Remember to record your Resources Generated from the Retreat and your Organizational Improvements for attending a training. Any questions on what to enter, contact Jessica.

Session Descriptions

All session descriptions can be found on the [ECS website](#) under the Events tab, as well as in the [Retreat Attendee Packet](#) that has been shared with all attendees.

Presenter Bios

Presenter Bios can be found on the [ECS website](#) under the Events tab, as well as in the [Retreat Attendee Packet](#) that has been shared with all attendees.

Session Materials

Session materials can be found on the [ECS website](#) under the Events tab, as well as in the [Retreat Attendee Packet](#) that has been shared with all attendees.

ECS Family Feud

This year we will be mixing in a fun activity similar to the popular trivia game Family Feud. Each table will play as a team to earn points and there will be one final question to win extra points. The team with the most points earns raffle tickets for the ECS Raffle. (5 tickets per team member)

ECS Retreat Raffle

This year we are hosting a Retreat Raffle to award prizes to attendees. There are a few ways to earn raffle tickets throughout Retreat and the winner will be drawn at the end of Retreat. (*must be present to win*)

How to earn raffle tickets:

- Ask a question at the end of a session (1 ticket per person per session)
- Team/table wins a Minute to Win It game
- Win ECS Family Feud

**If you have any questions or concerns, please contact
Jessica or any of the other ECS Retreat Staff.*